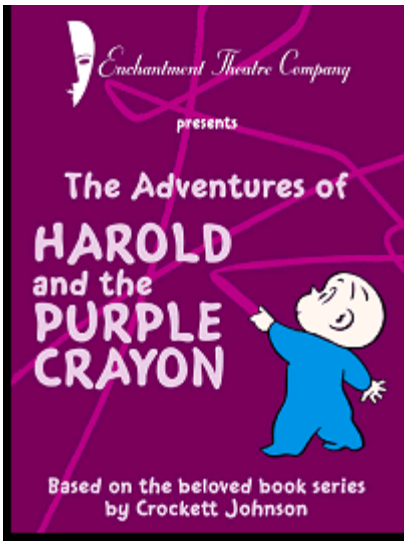
Enchantment Theater Company



Rev. 10/9/2009

Technical Advance Information Packet

("This document is not the technical rider.")

-Some Lawyer.

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!Thanks for choosing Enchantment....

...General Considerations!

This document is a guide to the technical production elements of Harold and the Purple Crayon, or Harold for short. This document is a courtesy to our producers technical and stage labor representatives. It is not the technical rider, nor is it meant to replace the technical rider. This is simply a “legal jargon free” version of what to expect when we pull up to the loading dock, and to also help us seamlessly plan to adapt to show to your space.

!Labor and Load-In/Out...

Harold is a fully staged family production. The show travels in a fully loaded fully automatic turquoise green 24' Straight Diesel Truck. This truck is best suited for semi-trailer style docks with an adjustable dock plate. We also have a ramp should a ramp-load be necessary.

Our Minimum Crew requirement for load-in and load-out is 7 stagehands. At least one of these should be the venue's Master Electrician. These hands need not be union, but should all be familiar with general stagecraft. They should also be of good body strength and stature if they will be acting as truck loaders and unloaders.

If local union or labor requirements dictate that these hands may not load or unload production vehicles, then 4 separate truck loaders will be necessary.

The tour travels with 6 personnel total. 1 Technical Director, and 5 Performers. The Performers work on stage with the local crew, throughout the load-in on props and carpentry.

A typical load-in will be 4+ hours with a coffee break. The set carpentry takes about 2 hours, and circuiting and focus for the show takes approximately 2.5 hours.

We only require 1 stagehands for our run crew, a sound operator.

A typical load-out will be between 1 hour to 2 hours depending on conditions.

...Carpentry!

Most of the show's set is 2 framed front projection screens and 1 Real Projection (RP) screen. We have none of our own masking, so, we will need house goods for masking. There are no fly moves during the show, so once the show is trimmed we won't need to move anything until load-out. We do have a prop drop rig on the 1st electric that is actor operated. This rig does not require the electric to move.

The most complex part of our carpentry is the RP Screen which is also hung with 2 fixtures, scrollers and 2 baffles.

!Electrics...

The show travels with very few fixtures so, we require house instruments for our over stage and boom positions. We also require 3x20amp lines, all on separate circuits for each downstage corner of stage. (That is a total of 6x20Amp Lines)

House Provided Instruments and Positions

The house will need to supply three on stage electrics and an F.O.H position. You can see the requirements for these on the lighting plot. Also, the plot requires 4x 8ft Booms, and having those ready when we arrive would expedite load-in. We also would like to have the stage electrics pre-colored. Also, if possible any scroller cable (4-pin XLR) can be run before we arrive, just have all the tails drop off the ends of the pipes. Most of the time, our overhead electrics don't match up with the house electrics. For example, we almost always use line sets downstage of your second electric, and the RP screen line set is usually not an electric. If you have a balcony rail or a Box Boom position, four of our F.O.H instruments (the template wash) looks better from this position, we will talk about this in the final advance.

Show Provided Instruments and Positions...

Our lighting towers are one of the special cases for our electrics. They come with Dimmers wired in and ready to go, but also contain a Techno-beam that needs wall power. All in all we need is 3x20amp Edison lines to each one. If there are not enough wall circuits, adapted Dimmers that can be set to non-Dim may also work, we can confirm this detail during the final advance. We also need a wall outlet for our Techno beam on our 3rd electric.

Just to re-list in shorthand here are the circuit counts.

D.S.L Tower (Plaster Line and 16ft from CL) – 3x20amp Edison
D.S.R Tower (Plaster Line and 16ft from CL) – 3x20amp Edison
3rd Electric – 1x 20amp Edison
D.S.R Boom (Upstage of 1st Legs) – 1 Dimmed Circuit
D.S.L Boom (Upstage of 1st Legs) – 1 Dimmed Circuit
U.S.R Boom (Upstage of D.S. Screen) – 1 Dimmed Circuit
U.S.L Boom (Upstage of D.S. Screen) – 1 Dimmed Circuit

That’s it, nice and simple.

We travel with an ETC Expression 3 console, and we would prefer to use our board for the show as it has SMTPE ability, which runs the Lighting Cues. That being said we require an Audio line from the D.S.R. Tower to the position where the board will be, which is often the House Mix Position for sound. We also need a second DMX universe (isolated cable) to run to stage right, from the same position. A lot of times, this can be accomplished with adapters through the audio snake.

The technical director runs the lighting console for the show, and will operate the playback device; the sound operator is responsible for maintaining audio level through out the show,

as well as any Talkback or Curtain Speech levels.

!Properties...

Harold uses a lot of props. We need a couple of small props tables, 2 would be great, in each wing. The wings should be clear, and any obstructions to the stage, should be addressed. Overhead cabling needs to be at least 12' to allow our large Martian and lion to move freely.

...Audio!

Audio for the show is playback from a Mini-Mac with a Stereo Direct Input Box (which we will bring) located in the D.S.R Tower. One channel will be house mix; the other is the aforementioned SMTPE line that will run to our Light Board. Also we will need 1 wireless hand-held mic located Stage Right for any house speakers that we may have, and also for our Q&A sessions, if your production has chosen to have this. We prefer to have side-fill monitors on stage if possible to help the performers hear the playback.

We will need an audio operator to adjust audio levels, the Technical Director will start the playback remotely, but will alert the audio operator before beginning.

!Wardrobe / Company...

Wardrobe is light and self-contained. We will need a costume steamer and laundry facilities if available. Also 2 dressing rooms for 3 people each are needed.

...House Management!

The house should open at 30 minutes to curtain. Show running time is 63 minutes. The house manager should check-in with the stage manager / technical director before opening. Consequently we will not begin the show without the house manager's permission. Late seating at any time is permissible.

We are happy to provide backstage tours to families of the production staff or the producers, however we ask that you please advance this with us so that we have time to prepare the backstage areas for children and general public. We foster an environment of imagination and magic and need a little time to properly conceal some technical elements.

No personnel except for adult production staff and the producers staff should be admitted to the backstage, dressing room, or F.O.H. Control areas without the prior approval of the company's stage manager.

!Production Documents.....

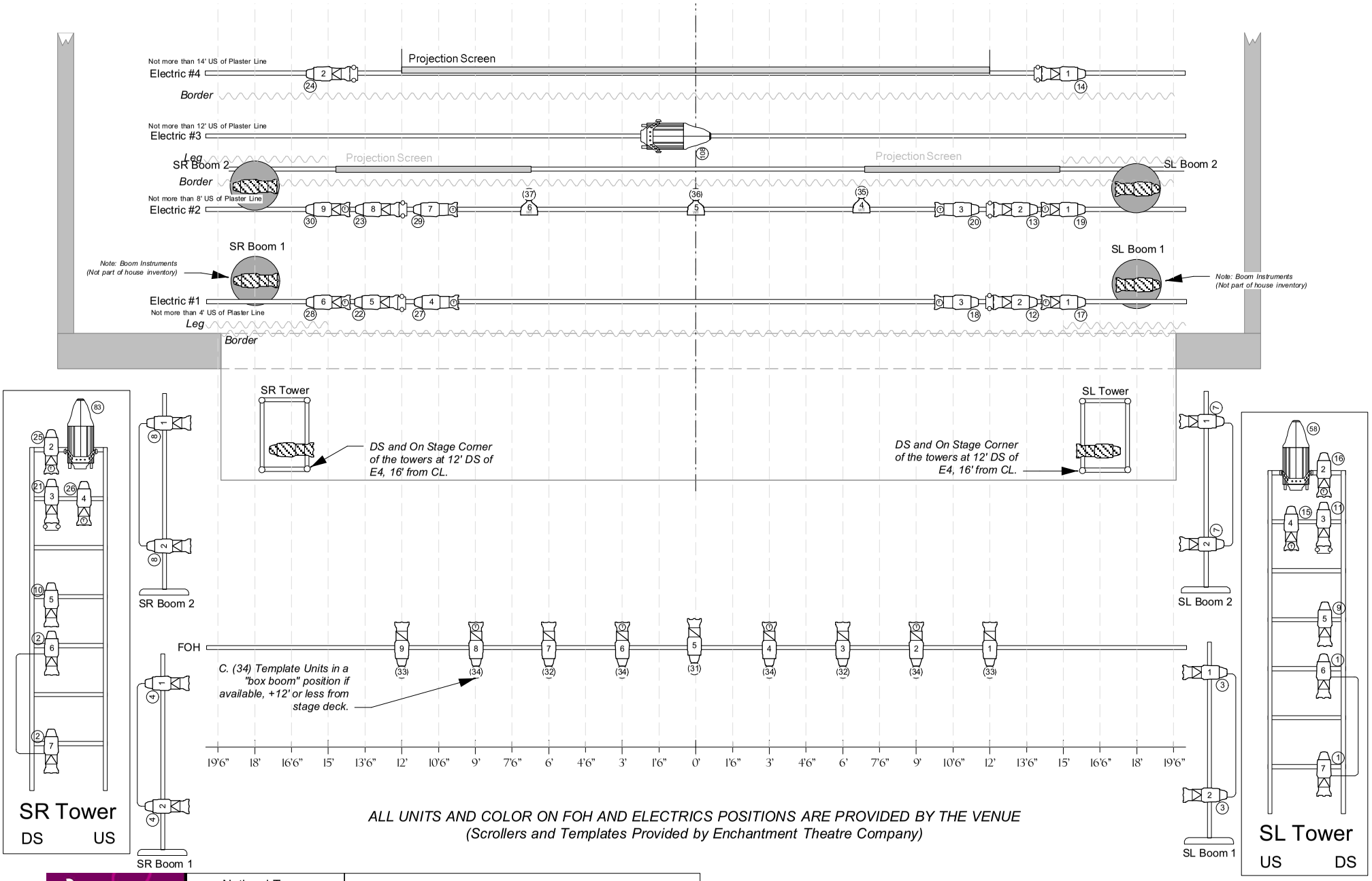
The following pages contain the key technical documents for the production.

A. Ideal Hang Plot
B. Lighting Plan (Not to scale!)
C. Instrument Schedule for Venue Instruments

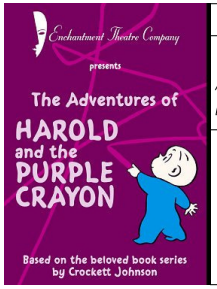
NOTE: The light plot is not to scale when printed out. The carpentry has changed a bit since the document was drafted, but electrics have stayed the same. It is for electrics reference only, please do not get out a scale ruler and start assigning linesets for carpentry based on this document.

(“Keep going, there are more pages.**”)**

-a busy TD.



ALL UNITS AND COLOR ON FOH AND ELECTRICS POSITIONS ARE PROVIDED BY THE VENUE
(Scrollers and Templates Provided by Enchantment Theatre Company)



National Tour

Produced By:
Enchantment Theatre
&
Adapted By:.....Jennifer Blatchley Smith, Landis Smith, & Leslie Reidel
Director:.....Leslie Reidel

Lighting Design By:

David O'Connor

Mobile: 215.760.5782
Email: dmoc1@mac.com

Notes

- *Tower and Boom positions provided by touring company.*
- *All other positions to be hung and circuited prior to company arrival.*
- *Please provide hookup with house dimmer numbers to TD on company arrival.*

This drawing represents visual concepts only. The Lighting Designer is unqualified to determine rigging and safety requirements or the structural appropriateness of this design.The producers will be responsible for engaging adequate, qualified personnel to execute this light plot in compliance with all applicable safety codes and standards. The Lighting Designer will not be responsible for the unsafe or illegal execution fo this design and any injury or damage incurred as a result thereof.

Scale:
3/16" = 1' 0"

Date: 07/17/2009
Final Drawing

Drawn By: CJH

REV:
REV:
REV: September 8, 2009
REV: August 30, 2009
REV: August 18, 2009
REV: July 23, 2009

Drawing
1
of 1

Gel String Order

1	R4790
2	R44
3	R321
4	R4860
5	R33
6	L104
7	R3408
8	Clear
9	R4315
10	L201
11	L200
12	L120
13	R64
14	R59
15	R76
16	R88

VENUE FIXTURES/POSTITIONS

FOH

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Cool Front Outside	S4 26	L201			33	12'0” from CL
2	Cool Fron Inside	S4 26	L201			32	6'0” from CL
3	Cool Front C/S	S4 26	L201			31	0'0”
4	Bed Special	S4 19	L201			38	1'6” from CL
5	Cool Fron Inside	S4 26	L201			32	6'0” from CL
6	Cool Front Outside	S4 26	L201			33	12'0” from CL

Balcony Rail or Box Booms (Lowest Position Split SR / SL)

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Screen Breakup	S4 26	L201	Provided		34	
2	Screen Breakup	S4 26	L201	Provided		34	
3	Screen Breakup	S4 26	L201	Provided		34	
4	Screen Breakup	S4 26	L201	Provided		34	

1st Electric

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	High Side Near	S4 50	L201			17	
2	Scroller Mid	S4 50	NC			12	Scroller
3	High Side Far	S4 36	L201			18	
4	High Side Far	S4 36	L201			27	
5	Scroller Near	S4 50	NC			22	Scroller
6	High Side Near	S4 50	L201			28	

2nd Electric

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	High Side Near	S4 50	L201			19	
2	Scroller Mid	S4 36				13	Scroller
3	High Side Far	S4 36	L201			20	
4	Backlight	S4 PAR	R357			35	Barndoor
5	Backlight	S4 PAR	R357			36	Barndoor
6	Backlight	S4 PAR	R357			37	Barndoor
7	High Side Far	S4 36	L201			29	
8	Scroller Near	S4 36				23	Scroller
9	High Side Near	S4 50	L201			30	

Boom 1 DSL

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Head	S4 50	L201			3	Two Fer
2	Shin	S4 50	L201				

Boom 2 DSR

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Head	S4 50	L201			4	Two Fer
2	Shin	S4 50	L201				

Boom 3 USL

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Head	S4 50	L201			7	Two Fer / Top Hats
2	Shin	S4 50	L201				

Boom 4 USR

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Head	S4 50	L201			8	Two Fer / Top Hats
2	Shin	S4 50	L201				

#4 Electric (Rear Projection Screen)

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Slot Scroller	S4 50				14	Scroller
2	Slot Scroller	S4 50				24	Scroller

TOUR FIXTURES/POSITIONS

D.S.L Tower

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Template Far	S4 50	L201	GAM A 643		16	
2	Scroller	S4 50	NC			11	Scroller
3	Template Near	S4 50	L201	GAM A 643		15	
4	Slot S.R.	S4 50	L201			9	
5	Head	S4 50	L201			1	
6	Shin	S4 50	L201			1	

D.S.R Tower

Unit	Purpose	Inst	Color	Temp	DIM	CH	Notes
1	Template Far	S4 50	L201	GAM A 643		25	
2	Scroller	S4 50	NC			21	Scroller
3	Template Near	S4 50	L201	GAM A 643		26	
4	Slot S.R.	S4 50	L201			10	
5	Head	S4 50	L201			2	
6	Shin	S4 50	L201			2	

Harold and the Purple Crayon

Hanging Plot

General Considerations: This hang plot is to be used as an approximation. Adaptations to distance and some cuts my be needed on a house by house basis. It should be noted that the ground plan on the lighting plot is not to scale and does not accurately represent the current carpentry, it is for electrics reference only.

Linesets in Yellow are show provided goods / gear / cabling
Linesets in Gray are house goods.

Line #	Dist.	House Line #	Item	Notes
A	0'0”		Valence or Border	
B	0'6”		Grand Drape (Trav.) or House Legs	32' Opening (16'0” O.C)
1	3'6”		#1 Electric	
2			House Legs	32' Opening (16'0” O.C)
3	8'0”		#2 Electric	***May not be house #2**
4	9'6”		House Border	
5	10'0”		D.S. Projection Screens	130 LBS
6			House Legs	28' Opening (14'0” O.C.)
7	12'0”		#3 Electric	Trim @14'5” / 55LBS
8			House Border	
9	14'0”		U.S Screen / #4 Electric	**Lighting Instruments not Provided**

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